

# Bitcoin

## Networking

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Common/Reports/bitcoin.tex, r905

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## Public Key Cryptography

- ▶ Each user has a pair of keys, public ( $PU$ ) and private ( $PR$ ).
- ▶ One key from the pair is used for encryption, the other is used for decryption. Decryption will only be successful when using the other key from the keypair.
- ▶ Confidentiality: user  $A$  encrypts message  $M$  using destination's public key, e.g.  $C = E(PU_B, M)$ 
  - ▶ Only  $B$  has the private key to decrypt
- ▶ Signature: user  $A$  encrypts message  $M$  using its own private key, e.g.  $C = E(PR_A, M)$ 
  - ▶ Only  $A$  has the private key to encrypt, others can verify the message came from  $A$
- ▶ Examples: RSA, DSA, ElGamal, Diffie-Hellman, Elliptic curve

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## Symmetric Key Cryptography

- ▶ Encryption algorithm  $E()$ , decryption algorithm  $D()$
- ▶ Users  $A$  and  $B$  share a secret key  $K_{AB}$
- ▶ Encrypting plaintext,  $P$ , with a key  $K_{AB}$ , produces ciphertext  $C$ , e.g.  $C = E(K_{AB}, P)$
- ▶ Decrypting ciphertext with the correct key will produce the original plaintext. The decrypter will be able to recognise that the plaintext is correct (and therefore the key is correct). E.g.  $P = D(K_{AB}, C)$
- ▶ Decrypting ciphertext using the incorrect key will *not* produce the original plaintext. The decrypter will be able to recognise that the key is wrong, i.e. the decryption will produce unrecognisable output.
- ▶ Examples: AES, DES, 3DES, RC4, ...

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## Hash Functions

- ▶ A cryptographic hash function,  $H()$ , takes a variable sized input message,  $M$ , and produces a fixed size, small output hash,  $h$ , i.e.  $h = H(M)$ .
- ▶ Given a hash value,  $h$ , it is impossible to find the original message  $M$ .
- ▶ Given a hash value,  $h$ , it is impossible to find another message  $M'$  that also has a hash value of  $h$ .
- ▶ It is impossible to find two messages,  $M$  and  $M'$ , that have the same hash value.
- ▶ Examples: MD5, SHA1, SHA2, RIPEMD, ...

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## Digital Signatures

- ▶ A digital signature of a message  $M$  is the hash of that message encrypted with the signers private key, i.e.  $S = E(PR, H(M))$
- ▶ An entity receiving a message with an attached digital signature knows that that message originated by the signer of the message.
- ▶ Examples: combine RSA, DSA with MD5, SHA1, SHA2

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## Attacks

- ▶ All algorithms used in cryptography, e.g. encryption/decryption algorithms, hash functions, are public.
- ▶ An attacker knows which algorithm is being used, and any public parameters of the algorithm.
- ▶ An attacker can intercept any message sent across a network.
- ▶ An attacker does not know secret values (e.g. symmetric secret key  $K_{AB}$  or private key  $PR_A$ ).
- ▶ Brute force attacks requiring greater than  $2^{80}$  operations are impossible.

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## Random Numbers

- ▶ Pseudo-random number generators (PRNG) are deterministic algorithms that produce a sequence of effectively true random numbers
- ▶ The outputs of encryption algorithms and cryptographic hash functions are pseudo-random numbers

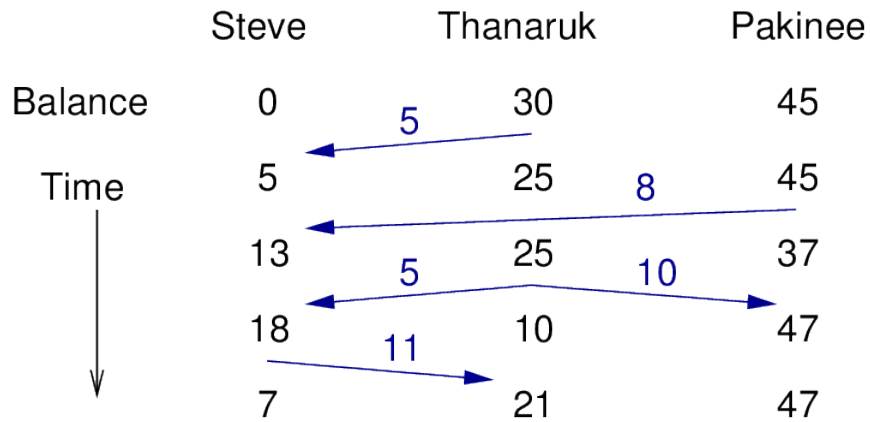
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## Normal Banking

- ▶ Bank keeps record of balances and transactions for all accounts
- ▶ Transaction: input account, amount, output account
- ▶ Banks are a centralized system
- ▶ Can we implement as a decentralized system?

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## Example Transactions and Balances



## Example Viewed as List of Transactions

Opening balances: Steve=0; Thanaruk=30; Pakinee=45

**TXN1.** in: Thanaruk; out: Steve, 5

**TXN2.** in: Pakinee; out: Steve, 8

**TXN3.** in: Thanaruk; out1: Steve, 5; out2: Pakinee, 10

**TXN4.** in: Steve; out: Thanaruk, 11

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## Special Transactions: Creating Money

All users start with 0

**TXN1.** out: Thanaruk, 30 (coinbase transaction)

**TXN2.** out: Pakinee, 45 (coinbase transaction)

**TXN3.** in: Thanaruk; out: Steve, 5

**TXN4.** in: Pakinee; out: Steve, 8

**TXN5.** in: Thanaruk; out1: Steve, 5; out2: Pakinee, 10

**TXN6.** in: Steve; out: Thanaruk, 11

## Decentralized Transaction Log

- ▶ Instead of the bank storing the transaction log, it is distributed to all users
  - ▶ Users submit transaction to the network of all users
  - ▶ Network verifies transaction (with respect to previous transactions in log)
  - ▶ Network adds verified transactions to the log
- ▶ How to ensure all users agree upon same transaction log, i.e. reach consensus?
- ▶ Can users change past transactions in the log?
- ▶ Can users double-spend?

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## Verifying New Transactions

All users start with 0

**TXN1.** out: Thanaruk, 30

**TXN2.** out: Pakinee, 45

**TXN3.** in: Thanaruk; out: Steve, 5

**TXN4.** in: Pakinee; out: Steve, 8

**TXN5.** in: Thanaruk; out1: Steve, 5; out2: Pakinee, 10

**TXN6.** in: Steve; out: Thanaruk, 11

New transaction submitted:

**TXN7.** in: Pakinee; out: Thanaruk, 15

Network accepts TXN7

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## How To Prevent Users Changing Past Transactions?

All users start with 0

**TXN1.** out: Thanaruk, 30

**TXN2.** out: Pakinee, 45

**TXN3.** in: Thanaruk; out: Steve, 5

**TXN4.** in: Pakinee; out: Steve, 8

**TXN5.** in: Thanaruk; out1: Steve, 5; out2: Pakinee, 10

**TXN6.** in: Steve; out: Thanaruk, ~~11~~ 8

**TXN7.** in: Pakinee; out: Thanaruk, 15

New transaction submitted:

**TXN8.** in: Steve; out: Thanaruk, 10

Network accepts TXN8

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## Verifying New Transactions

All users start with 0

**TXN1.** out: Thanaruk, 30

**TXN2.** out: Pakinee, 45

**TXN3.** in: Thanaruk; out: Steve, 5

**TXN4.** in: Pakinee; out: Steve, 8

**TXN5.** in: Thanaruk; out1: Steve, 5; out2: Pakinee, 10

**TXN6.** in: Steve; out: Thanaruk, 11

**TXN7.** in: Pakinee; out: Thanaruk, 15

New transaction submitted:

**TXN8.** in: Steve; out: Thanaruk, 10

Network rejects TXN8

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## How To Prevent Users Changing Past Transactions?

Ensure verifying transactions requires significant effort and transactions depend on previous transactions

- Modifying a previously verified transactions requires the attacker to:
  1. Re-verify that modified transactions AND
  2. Re-verify all transactions since that modified transaction

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## Bitcoin

- ▶ Bitcoin is a payment system, cryptocurrency, digital currency, ...
- ▶ Unit of currency/accounts is bitcoin or BTC
- ▶ Payments are recorded as transactions (TXN)
- ▶ Public ledger records transactions
- ▶ New submitted transactions are verified by users before being added to public ledger
- ▶ Users are identified using public keys

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## Transactions

- ▶ Inputs: identify where the BTC came from
  - ▶ txnid and output index of previous transactions
  - ▶ Senders public key
  - ▶ Transaction data signed with senders private key
- ▶ Outputs: identify where the BTC is going to
  - ▶ amount and public key hash of recipient
- ▶ txnid is hash of transaction information (inputs, outputs)
- ▶ Transactions must spend all of input
  - ▶ Any left over is considered transaction fee
  - ▶ Change can be sent to yourself
- ▶ Unspent Transaction Output (UTXO) is considered current balance

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## Public Keys and Hashes

- ▶ Each user generates one or more public/private keypairs (private key: 256 bits; public key: 512 bits ++)
  - ▶ Steve:  $(PU_S, PR_S)$
  - ▶ Thanaruk:  $(PU_T, PR_T)$
  - ▶ Pakinee:  $(PU_{P1}, PR_{P2}); (PU_{P2}, PR_{P2}); \dots$
- ▶ Public keys are hashed (using SHA256 and RIPEMD160) to produce 160 bit values
- ▶ Public key hash is Base58 encoded to produce Bitcoin address

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## Example Transactions

All users start with 0

**TXN1.** out1: Thanaruk, 30

**TXN2.** out1: Pakinee, 45

**TXN3.** in: Thanaruk; out1: Steve, 5; out2: Thanaruk, 25

**TXN4.** in: Pakinee; out1: Steve, 8; out2: Pakinee, 37

**TXN5.** in: Thanaruk; out1: Steve, 5; out2: Pakinee, 10; out3: Thanaruk, 10

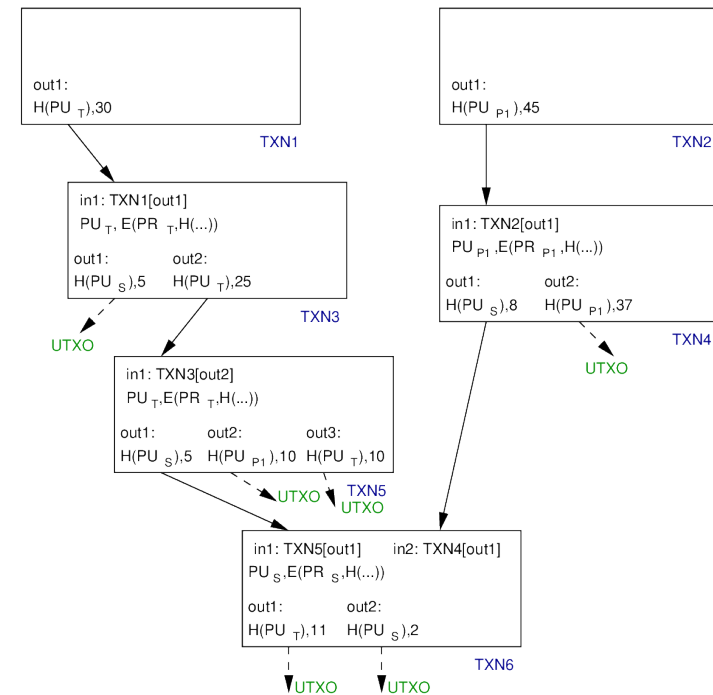
**TXN6.** in: Steve; out1: Thanaruk, 11; out2: Steve, 7

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## Transaction TXN3

- ▶ in1: TXN1[out1]
- ▶ out1:  $H(P_S), 5$
- ▶ out2:  $H(P_T), 25$
- ▶ full public key (in1):  $PU_T$
- ▶ signature (in1):  $E(PR_T, H(transdata))$

## Example Bitcoin Transactions



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## Verifying Transactions

- ▶ Sender broadcasts transaction to Bitcoin network
- ▶ Others in network validate the transaction:
  - ▶ Hash of include public key matches hash in output of previous transaction
  - ▶ Signature is correct
- ▶ To add new transactions to public ledger, transactions are included in blocks

## Blocks and Block Chains

- ▶ One or more new transactions are grouped into a block, which also includes header:
  - ▶ previous block ID
  - ▶ transaction IDs
  - ▶ root of Merkle tree
  - ▶ difficulty factor
  - ▶ counter
- ▶ Block ID is created from SHA256 hash of block header
- ▶ Each block points to previous block, forming block chain
- ▶ Block chain is the public ledger (i.e. complete log of all transactions)
- ▶ Challenge: ensuring all users agree on same block chain

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## How To Prevent Users Changing Past Transactions?

Ensure verifying transactions requires significant effort and transactions depend on previous transactions

- ▶ Modifying a previously verified transactions requires the attacker to:
  1. Re-verify that modified transactions AND
  2. Re-verify all transactions since that modified transaction

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## How Many Attempts to Find Block ID?

- ▶ Assume  $DF = 2^{34}$ , then  $blockid \leq 2^{190}$
- ▶ Set  $counter = 0$  and calculate SHA256 hash of block header
- ▶ SHA256 produces effectively random output:  $2^{256}$  possible values
- ▶ Probability  $blockid \leq 2^{190}$ :  $2^{190}/2^{256} = 2^{-66}$
- ▶ Set  $counter = 1$  and try again . . .
- ▶ On average, need  $2^{66} = 7 \times 10^{19}$  attempts to find  $blockid \leq 2^{190}$
- ▶ How fast is current hardware in calculating SHA256 hash?
  - ▶ About  $1 \times 10^{17}$  hashes per second
  - ▶ Require  $7 \times 10^2$  seconds or 11 minutes

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## Proof of Work

- ▶ A user that groups transactions to create a block must proof that they did significant (computational) work in doing so
- ▶ Users that create new blocks are called miners
- ▶ What is the proof of work?
  - ▶ SHA256 hash has  $2^{256}$  possible values
  - ▶ Difficulty factor (DF) is known in network (currently about  $2^{34}$ )
  - ▶ Block ID (SHA256 hash of block header) must be:

$$blockid \leq \frac{2^{256}}{DF \times 2^{32}}$$

- ▶ Keep changing *counter* in block header until small enough block ID is found

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## Difficulty Factor

- ▶ Bitcoin designed so takes approx. 10 minutes to mine each block
- ▶ Duration depends on: difficulty factor and hardware speed
- ▶ Every 2016 blocks (2 weeks), difficulty factor is automatically adjusted based on time taken to mine those blocks
- ▶ As hardware capabilities increases, difficulty factor increases (and vice versa)

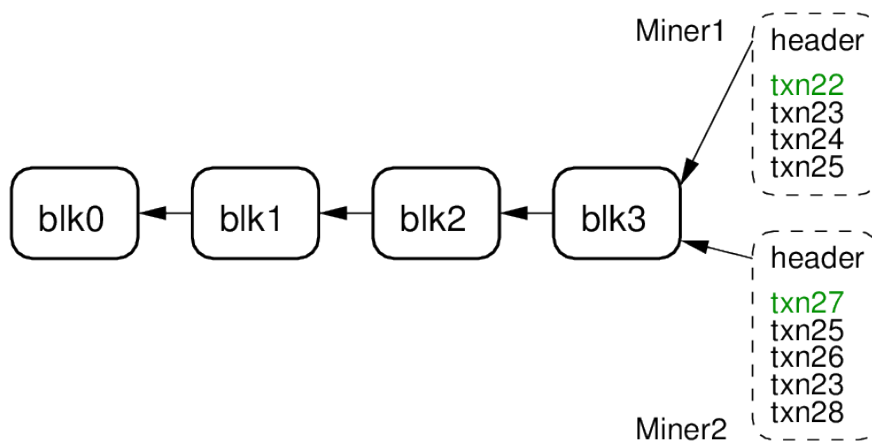
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## Block Mining

- ▶ Individuals and (more commonly) groups of users compete in mining blocks (why?)
- ▶ When a new block is mined, the user broadcasts to the network
- ▶ Two or more users may mine (and broadcast) the next block at same time
- ▶ Which block is added to the block chain?
- ▶ Users normally select first block they receive
- ▶ When a longer fork is created, it is selected and other fork transactions are orphaned and need to be re-verified

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## Block Chain: Mining By Two Miners



- ▶ Multiple miners are working on create next block (which points to blk3)
- ▶ Miners choose set of transactions from pool of unverified

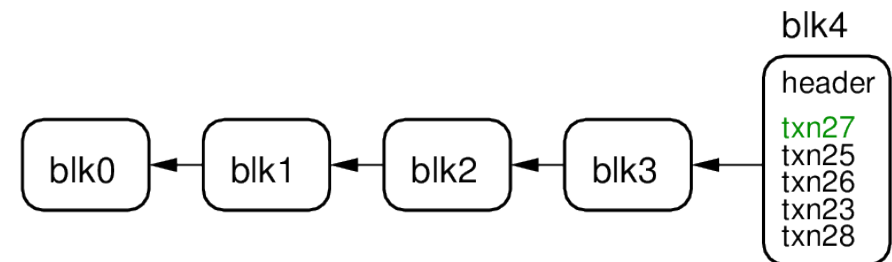
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## Why Mine Blocks?

- ▶ Mining blocks to add to block chain costs money (hardware, electricity)
- ▶ Why mine blocks for others?
  1. A single coinbase transaction is included in each block of transactions
    - ▶ Coinbase transaction: no input, only one output
    - ▶ The miner is the output
    - ▶ Current reward: 25 BTC per block, halves every 210,000 blocks
  2. Some transactions include fees
    - ▶ Transaction fee = (sum of input) - (sum of outputs)
    - ▶ Miner collects the fee
    - ▶ Transaction fees motivate miners to verify the transaction

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## Block Chain: Miner 1 Wins

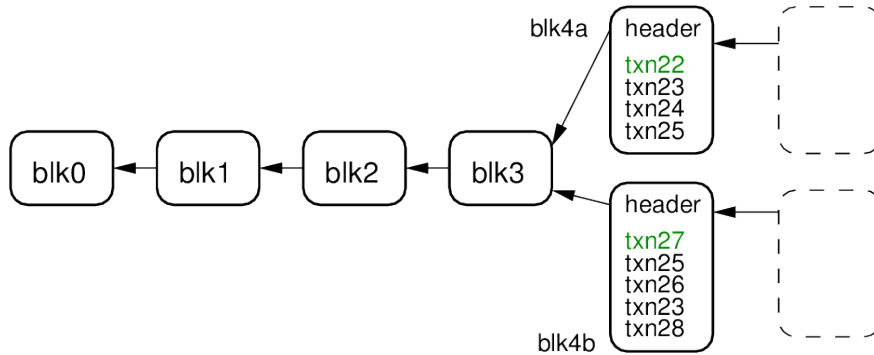


- ▶ Assuming miner 1 created block first, it is added to chain
- ▶ Miner 2 gives up, starts working on new block, that points to blk4

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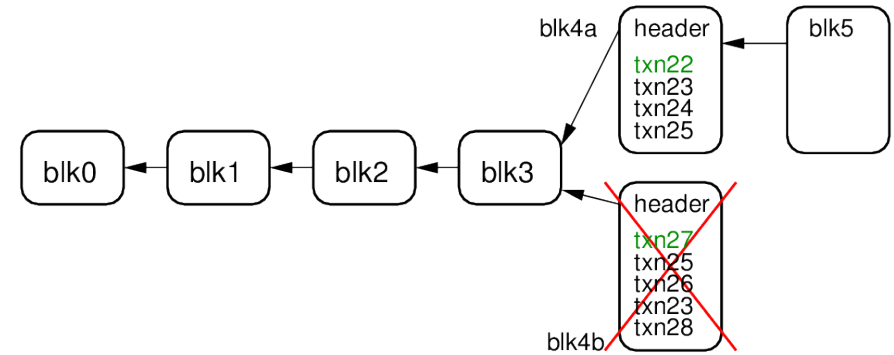
## Block Chain: Blocks Mined at Same Time



- ▶ Some times blocks are created at same time
- ▶ Some users will accept one block, other users the other block: a fork in the chain is created

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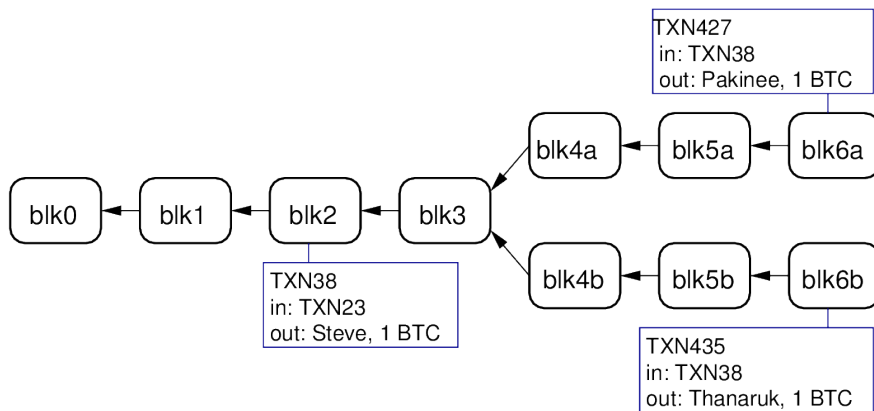
## Block Chain: Longest Chain is Used



- ▶ Eventually one fork will be longer than the other
- ▶ Users select the longest fork
- ▶ All transactions from the short fork and now considered unverified

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## Block Chain: Double Spending



- ▶ Double Spending is possible with forks
- ▶ To avoid, transactions should not be considered confirmed until multiple subsequent blocks have been mined

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## Confirming Bitcoins

A transaction is broadcast with you as output. When can you be confident that you have the bitcoins?

- ▶ Coinbase transactions cannot be spent for at least 100 blocks
- ▶ Normal transactions are often trusted after 6 blocks: highly unlikely that transaction will be rejected

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## Anonymity

- ▶ All transactions are recorded and publicly available
- ▶ But transactions identify users by (hash of) public key
- ▶ Users may use multiple public keys
- ▶ Connecting public keys to actual users may be hard

## Other Bitcoin Concepts

**Wallet** File (or program) that stores private key(s) and allows management of keys

**Bitcoin network** P2P network of computers running Bitcoin software; supports broadcasting of transactions and blocks