Client	Server

	Create a socket
	`Socket_ID=`
	`socket(address_type,socket_type,protocol)`

	Bind the socket to an address `bind(Socket_ID,address,address_size)`
	Listen for connections `listen(Socket_ID,queued_connections)`

Create a socket
`Socket_ID=`
`socket(address_type,socket_type,protocol)`	

Connect to server
`connect(Socket_ID,server_address,`
`         server_address_size)`	

	Accept a new connection from client
	`New_Socket_ID=`
	`accept(Socket_ID,&client_add,&client_add_size)`

Send (write) data to server `write(Socket_ID,data,data_size)`	

	Receive (read) data from client
	`data_size=`
	`read(New_Socket_ID,buffer,buffer_size)`

	Send (write) data to client `write(New_Socket_ID,data,data_size)`

Receive (read) data from server
`data_size=`
`read(Socket_ID,buffer,buffer_size)`	